CSCI567 Machine Learning (Fall 2021)

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Administration

HW3: discuss solutions today

HW4: to be released, due on Tue, 11/09

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Outline

- Review of last lecture
- 2 Clustering
- Gaussian mixture models

Review of last lecture

Outline

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- 2 Clustering
- Gaussian mixture models

General training algorithm for decision trees

DecisionTreeLearning(Examples, Features)

- if Examples have the same class, return a leaf with this class
- else if Features is empty, return a leaf with the majority class
- else if Examples is empty, return a leaf with majority class of parent
- else

find the best feature A to split (e.g. based on conditional entropy)

Tree \leftarrow a root with test on A

For each value a of A:

Child \leftarrow DecisionTreeLearning(Examples with A=a, Features\ $\{A\}$) add Child to Tree as a new branch

return Tree

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Clustering

Outline

- Review of last lecture
- Clustering
 - Problem setup
 - K-means algorithm
 - Initialization and Convergence
- Gaussian mixture models

The AdaBoost Algorithm

Given a training set S and a base algorithm A, initialize D_1 to be uniform

For $t = 1, \ldots, T$

- obtain a weak classifier $h_t \leftarrow \mathcal{A}(S, D_t)$
- ullet calculate the importance of h_t as

$$\beta_t = \frac{1}{2} \ln \left(\frac{1 - \epsilon_t}{\epsilon_t} \right)$$
 $(\beta_t > 0 \Leftrightarrow \epsilon_t < 0.5)$

where $\epsilon_t = \sum_{n:h_t(\boldsymbol{x}_n)\neq y_n} D_t(n)$ is the weighted error of h_t .

• update distributions

$$D_{t+1}(n) \propto D_t(n)e^{-\beta_t y_n h_t(\boldsymbol{x}_n)} = \begin{cases} D_t(n)e^{-\beta_t} & \text{if } h_t(x_n) = y_n \\ D_t(n)e^{\beta_t} & \text{else} \end{cases}$$

Output the final classifier $H({m x}) = {
m sgn}\left(\sum_{t=1}^T \beta_t h_t({m x})\right)$

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Clustering

Supervised learning v.s unsupervised learning

Recall there are different types of machine learning problems

- **supervised learning** (what we have discussed so far) Aim to predict, e.g. classification and regression
- unsupervised learning (main focus from now on)
 Aim to discover hidden/latent patterns and explore data

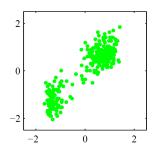
Today's focus: clustering, an important unsupervised learning problem

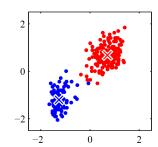
Clustering: informal definition

Given: a set of data points (feature vectors), without labels

Output: group the data into some clusters, which means

- assign each point to a specific cluster
- find the center (representative/prototype/...) of each cluster





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Problem setup

Many applications

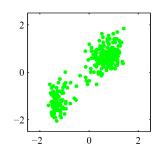
- recognize communities in a social network
- group similar customers in market research
- image segmentation
- accelerate other algorithms (e.g. NNC as in programing projects)
- ...

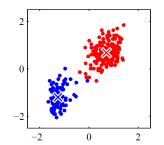
Clustering: formal definition

Given: data points $x_1, \dots, x_N \in \mathbb{R}^\mathsf{D}$ and $\#\mathsf{clusters}\ K$ we want

 ${\color{red} \textbf{Output}}:$ group the data into K clusters, which means

- find assignment $\gamma_{nk} \in \{0,1\}$ for each data point $n \in [N]$ and $k \in [K]$ s.t. $\sum_{k \in [K]} \gamma_{nk} = 1$ for any fixed n
- ullet find the cluster centers $oldsymbol{\mu}_1,\ldots,oldsymbol{\mu}_K\in\mathbb{R}^{\mathsf{D}}$





Problem setup

One example

image compression:

- each pixel is a point
- perform clustering over these points
- replace each point by the center of the cluster it belongs to









Original image

 $\mathsf{Large}\; K \longrightarrow \mathsf{Small}\; K$

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Formal Objective

Key difference from supervised learning problems: no labels given, which means no ground-truth to even measure the quality of your answer!

Still, we can turn it into an optimization problem, e.g. through the popular "K-means" objective: find γ_{nk} and μ_k to minimize

$$F(\{\gamma_{nk}\}, \{\boldsymbol{\mu}_k\}) = \sum_{n=1}^{N} \sum_{k=1}^{K} \gamma_{nk} \|\boldsymbol{x}_n - \boldsymbol{\mu}_k\|_2^2$$

i.e. the sum of squared distances of each point to its center.

Unfortunately, finding the exact minimizer is NP-hard!

Alternating minimization

Instead, use a heuristic that alternatingly minimizes over $\{\gamma_{nk}\}$ and $\{\mu_k\}$:

Initialize $\{oldsymbol{\mu}_k^{(1)}\}$

For t = 1, 2, ...

find

$$\{\gamma_{nk}^{(t+1)}\} = \underset{\{\gamma_{nk}\}}{\operatorname{argmin}} F\left(\{\gamma_{nk}\}, \{\boldsymbol{\mu}_k^{(t)}\}\right)$$

find

$$\{\boldsymbol{\mu}_k^{(t+1)}\} = \operatorname*{argmin}_{\{\boldsymbol{\mu}_k\}} F\left(\{\boldsymbol{\gamma}_{nk}^{(t+1)}\}, \{\boldsymbol{\mu}_k\}\right)$$

K-means algorithm

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Clustering

K-means algorithm

A closer look

The first step

$$\min_{\{\gamma_{nk}\}} F(\{\gamma_{nk}\}, \{\mu_k\}) = \min_{\{\gamma_{nk}\}} \sum_{n} \sum_{k} \gamma_{nk} \|x_n - \mu_k\|_2^2
= \sum_{n} \min_{\{\gamma_{nk}\}} \sum_{k} \gamma_{nk} \|x_n - \mu_k\|_2^2$$

is simply to assign each x_n to the closest μ_k , i.e.

$$\gamma_{nk} = \mathbb{I}\left[k = \operatorname*{argmin}_{c} \|oldsymbol{x}_{n} - oldsymbol{\mu}_{c}\|_{2}^{2}
ight]$$

for all $k \in [K]$ and $n \in [N]$.

A closer look

The second step

$$\min_{\{\mu_k\}} F(\{\gamma_{nk}\}, \{\mu_k\}) = \min_{\{\mu_k\}} \sum_{n} \sum_{k} \gamma_{nk} \|x_n - \mu_k\|_2^2
= \sum_{k} \min_{\mu_k} \sum_{n:\gamma_{nk}=1} \|x_n - \mu_k\|_2^2$$

is simply to average the points of each cluster (hence the name)

Clustering

$$oldsymbol{\mu}_k = rac{\sum_{n: \gamma_{nk} = 1} oldsymbol{x}_n}{|\{n: \gamma_{nk} = 1\}|} = rac{\sum_n \gamma_{nk} oldsymbol{x}_n}{\sum_n \gamma_{nk}}$$

for each $k \in [K]$.

An example

K-means algorithm

The K-means algorithm

Step 0 Initialize μ_1, \ldots, μ_K

Step 1 Fix the centers μ_1, \ldots, μ_K , assign each point to the closest center:

$$\gamma_{nk} = \mathbb{I}\left[k = \operatorname*{argmin}_{c} \|oldsymbol{x}_n - oldsymbol{\mu}_c\|_2^2
ight]$$

Step 2 Fix the assignment $\{\gamma_{nk}\}$, update the centers

$$oldsymbol{\mu}_k = rac{\sum_n \gamma_{nk} oldsymbol{x}_n}{\sum_n \gamma_{nk}}$$

Step 3 Return to Step 1 if not converged

Convergence

Initialization and Convergence

Initialization and Convergence

How to initialize?

There are different ways to initialize:

- ullet randomly pick K points as initial centers
- or randomly assign each point to a cluster, then average
- or more sophisticated approaches (e.g. K-means++)

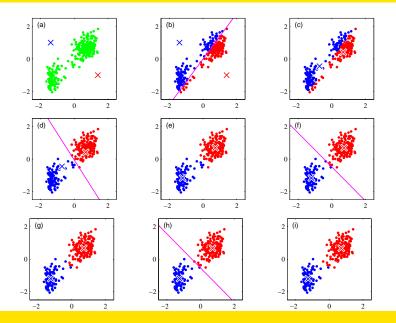
Initialization matters for convergence.

K-means will converge in a finite number of iterations, why?

- objective decreases at each step
- objective is lower bounded by 0
- #possible_assignments is finite (K^N , exponentially large though)

However

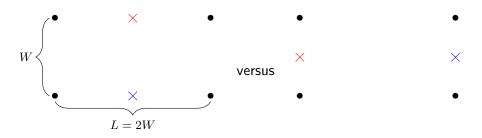
- it could take exponentially many iterations to converge
- and it *might not converge to the global minimum* of the K-means objective



ing Initialization and Convergence

Local minimum v.s global minimum

Simple example: 4 data points, 2 clusters, 2 different initializations



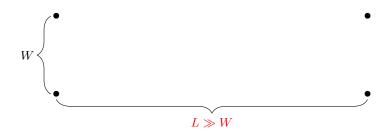
K-means converges immediately in both cases, but

- left has K-means objective $L^2=4W^2$
- right has K-means objective W^2 , 4 times better than left!
- in fact, left is local minimum, and right is global minimum.

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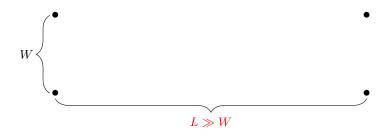
Initialization and Convergence

How common initialization methods perform?



- ullet randomly pick K points as initial centers: fails with 1/3 probability
- or randomly assign each point to a cluster, then average: similarly fail with a constant probability
- or more sophisticated approaches: **K-means++** *guarantees* to find a solution that in expectation is at most $O(\log K)$ times of the optimal

Local minimum v.s global minimum



- ullet moreover, local minimum can be *arbitrarily worse* if we increase L
- so initialization matters a lot for K-means

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Cluster

Initialization and Convergence

K-means++

K-means++ is K-means with a better initialization procedure:

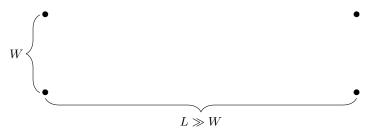
Start with a random data point as the first center μ_1 For $k=2,\ldots,K$

ullet randomly pick the k-th center $oldsymbol{\mu}_k$ such that

$$\Pr[\boldsymbol{\mu}_k = \boldsymbol{x}_n] \propto \min_{j=1,\dots,k-1} \|\boldsymbol{x}_n - \boldsymbol{\mu}_j\|_2^2$$

Intuitively this *spreads out the initial centers*.

K-means++ on the same example



Suppose we pick top left as μ_1 , then

- $\Pr[\mu_2 = \text{bottom left}] \propto W^2$, $\Pr[\mu_2 = \text{top right}] \propto L^2$
- $\Pr[\mu_2 = \text{bottom right}] \propto W^2 + L^2$

So the expected K-means objective is

$$\frac{W^2}{2(W^2+L^2)} \cdot L^2 + \left(\frac{L^2}{2(W^2+L^2)} + \frac{1}{2}\right) \cdot W^2 \le \frac{3}{2}W^2,$$

that is, at most 1.5 times of the optimal.

Gaussian mixture models

Outline

- Gaussian mixture models
 - Motivation and Model
 - EM algorithm
 - EM applied to GMMs

Summary for K-means

K-means is alternating minimization for the K-means objective.

The initialization matters a lot for the convergence.

K-means++ uses a theoretically (and often empirically) better initialization.

Gaussian mixture models

Motivation and Model

Gaussian mixture models

Gaussian mixture models (GMM) is a probabilistic approach for clustering

- more explanatory than minimizing the K-means objective
- can be seen as a soft version of K-means

To solve GMM, we will introduce a powerful method for learning probabilistic model: Expectation-Maximization (EM) algorithm

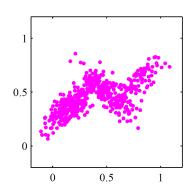
A generative model

For classification, we discussed the sigmoid model to "explain" how the labels are generated.

Similarly, for clustering, we want to come up with a probabilistic model p to "explain" how the data is generated.

That is, each point is an independent sample of $x \sim p$.

What probabilistic model generates data like this?



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Gaussian mixture models

Motivation and Model

GMM: formal definition

A GMM has the following density function:

$$p(oldsymbol{x}) = \sum_{k=1}^K \omega_k N(oldsymbol{x} \mid oldsymbol{\mu}_k, oldsymbol{\Sigma}_k)$$

where

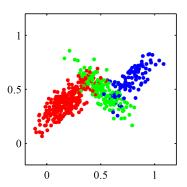
- K: the number of Gaussian components (same as #clusters we want)
- $\omega_1, \ldots, \omega_K$: mixture weights, a distribution over K components
- ullet μ_k and Σ_k : mean and covariance matrix of the k-th Gaussian
- ullet N: the density function for a Gaussian

GMM: intuition

GMM is a natural model to explain such data

Assume there are 3 ground-truth Gaussian models. To generate a point, we

- first randomly pick one of the Gaussian models,
- then draw a point according this Gaussian.



Hence the name "Gaussian mixture model".

Motivation and Model

Another view

By introducing a latent variable $z\in [K]$, which indicates cluster membership, we can see p as a marginal distribution

Gaussian mixture models

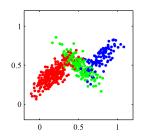
$$p(\boldsymbol{x}) = \sum_{k=1}^{K} p(\boldsymbol{x}, z = k) = \sum_{k=1}^{K} p(z = k) p(\boldsymbol{x} | z = k) = \sum_{k=1}^{K} \omega_k N(\boldsymbol{x} \mid \boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k)$$

 \boldsymbol{x} and z are both random variables drawn from the model

- ullet x is observed
- z is unobserved/latent

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An example



The conditional distributions are

$$\begin{split} p(\boldsymbol{x} \mid z = \mathsf{red}) &= N(\boldsymbol{x} \mid \boldsymbol{\mu}_1, \boldsymbol{\Sigma}_1) \\ p(\boldsymbol{x} \mid z = \mathsf{blue}) &= N(\boldsymbol{x} \mid \boldsymbol{\mu}_2, \boldsymbol{\Sigma}_2) \end{split}$$

$$p(\boldsymbol{x} \mid z = \mathsf{green}) = N(\boldsymbol{x} \mid \boldsymbol{\mu}_3, \boldsymbol{\Sigma}_3)$$

The marginal distribution is

$$\begin{split} p(\boldsymbol{x}) &= p(\text{red}) N(\boldsymbol{x} \mid \boldsymbol{\mu}_1, \boldsymbol{\Sigma}_1) + p(\text{blue}) N(\boldsymbol{x} \mid \boldsymbol{\mu}_2, \boldsymbol{\Sigma}_2) \\ &+ p(\text{green}) N(\boldsymbol{x} \mid \boldsymbol{\mu}_3, \boldsymbol{\Sigma}_3) \end{split}$$

Gaussian mixture models Motivation and Model

How to learn these parameters?

An obvious attempt is maximum-likelihood estimation (MLE): find

$$\underset{\boldsymbol{\theta}}{\operatorname{argmax}} \ln \prod_{n=1}^{N} p(\boldsymbol{x}_{n}; \boldsymbol{\theta}) = \underset{\boldsymbol{\theta}}{\operatorname{argmax}} \sum_{n=1}^{N} \ln p(\boldsymbol{x}_{n}; \boldsymbol{\theta}) \triangleq \underset{\boldsymbol{\theta}}{\operatorname{argmax}} P(\boldsymbol{\theta})$$

This is called incomplete log-likelihood (since z_n 's are unobserved), and is intractable in general (non-concave problem).

One solution is to still apply GD/SGD, but a much more effective approach is the Expectation-Maximization (EM) algorithm.

Learning GMMs

Learning a GMM means finding all the parameters $\boldsymbol{\theta} = \{\omega_k, \boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k\}_{k=1}^K$. In the process, we will learn the latent variable \boldsymbol{z}_n as well:

$$p(z_n = k \mid \boldsymbol{x}_n) \triangleq \gamma_{nk} \in [0, 1]$$

i.e. "soft assignment" of each point to each cluster, as opposed to "hard assignment" by K-means.

GMM is more explanatory than K-means

- both learn the cluster centers μ_k 's
- ullet in addition, GMM learns cluster weight ω_k and covariance Σ_k , thus
 - we can predict probability of seeing a new point
 - we can generate synthetic data

Gaussian mixture models

Motivation and Model

Preview of EM for learning GMMs

Step 0 Initialize $\omega_k, \mu_k, \Sigma_k$ for each $k \in [K]$

Step 1 (E-Step) update the "soft assignment" (fixing parameters)

$$\gamma_{nk} = p(z_n = k \mid \boldsymbol{x}_n) \propto \omega_k N(\boldsymbol{x}_n \mid \boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k)$$

Step 2 (M-Step) update the model parameter (fixing assignments)

$$\omega_k = rac{\sum_n \gamma_{nk}}{N}$$
 $oldsymbol{\mu}_k = rac{\sum_n \gamma_{nk} oldsymbol{x}_n}{\sum_n \gamma_{nk}}$

$$\mathbf{\Sigma}_k = \frac{1}{\sum_n \gamma_{nk}} \sum_n \gamma_{nk} (\mathbf{x}_n - \mathbf{\mu}_k) (\mathbf{x}_n - \mathbf{\mu}_k)^{\mathrm{T}}$$

Step 3 return to Step 1 if not converged

We will see how this is a special case of EM.

Demo

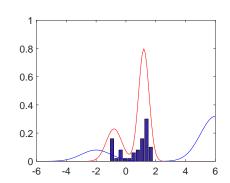
Generate 50 data points from a mixture of 2 Gaussians with

- $\omega_1 = 0.3, \mu_1 = -0.8, \Sigma_1 = 0.52$
- $\omega_2 = 0.7, \mu_2 = 1.2, \Sigma_2 = 0.35$

histogram represents the data

red curve represents the ground-truth density $p(x) = \sum_{k=1}^{K} \omega_k N(x \mid \mu_k, \Sigma_k)$

blue curve represents the learned density for a specific round



 $\mathsf{EM}_\mathsf{demo.pdf}$ shows how the blue curve moves towards red curve quickly via EM

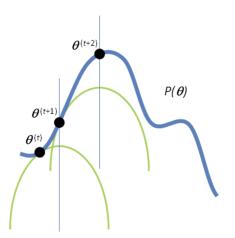
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Gaussian mixture models

EM algorithm

High level idea

Keep maximizing a lower bound of P that is more manageable



EM algorithm

In general EM is a heuristic to solve MLE with latent variables (not just GMM), i.e. find the maximizer of

$$P(\boldsymbol{\theta}) = \sum_{n=1}^{N} \ln p(\boldsymbol{x}_n ; \boldsymbol{\theta}) = \sum_{n=1}^{N} \ln \int_{z_n} p(\boldsymbol{x}_n, z_n ; \boldsymbol{\theta}) dz_n$$

 $oldsymbol{\theta}$ is the parameters for a general probabilistic model

Gaussian mixture models

- \bullet x_n 's are observed random variables
- z_n 's are latent variables

Again, directly solving the objective is intractable.

EM algorithm

Derivation of EM

Finding the lower bound of P:

$$\ln p(\boldsymbol{x}\,;\boldsymbol{\theta}) = \ln \frac{p(\boldsymbol{x},z\,;\boldsymbol{\theta})}{p(z|\boldsymbol{x}\,;\boldsymbol{\theta})} \qquad \text{(true for any } z\text{)}$$

$$= \mathbb{E}_{z\sim q} \left[\ln \frac{p(\boldsymbol{x},z\,;\boldsymbol{\theta})}{p(z|\boldsymbol{x}\,;\boldsymbol{\theta})} \right] \qquad \text{(true for any dist. } q\text{)}$$

$$= \mathbb{E}_{z\sim q} \left[\ln p(\boldsymbol{x},z\,;\boldsymbol{\theta}) \right] - \mathbb{E}_{z\sim q} \left[\ln q(z) \right] - \mathbb{E}_{z\sim q} \left[\ln \frac{p(z|\boldsymbol{x}\,;\boldsymbol{\theta})}{q(z)} \right]$$

$$= \mathbb{E}_{z\sim q} \left[\ln p(\boldsymbol{x},z\,;\boldsymbol{\theta}) \right] + H(q) - \mathbb{E}_{z\sim q} \left[\ln \frac{p(z|\boldsymbol{x}\,;\boldsymbol{\theta})}{q(z)} \right] \qquad \text{(H is entropy)}$$

$$\geq \mathbb{E}_{z\sim q} \left[\ln p(\boldsymbol{x},z\,;\boldsymbol{\theta}) \right] + H(q) - \ln \mathbb{E}_{z\sim q} \left[\frac{p(z|\boldsymbol{x}\,;\boldsymbol{\theta})}{q(z)} \right] \qquad \text{(Jensen's inequality)}$$

$$= \mathbb{E}_{z \sim q} \left[\ln p(\boldsymbol{x}, z ; \boldsymbol{\theta}) \right] + H(q)$$

Alternatively maximize the lower bound

Therefore, we obtain a lower bound for the log-likelihood function

$$egin{aligned} P(oldsymbol{ heta}) &= \sum_{n=1}^N \ln p(oldsymbol{x}_n \ ; oldsymbol{ heta}) \ &\geq \sum_{n=1}^N \left(\mathbb{E}_{z_n \sim q_n} \left[\ln p(oldsymbol{x}_n, z_n \ ; oldsymbol{ heta})
ight] + H(q_n)
ight) = oldsymbol{F}(oldsymbol{ heta}, \{q_n\}) \end{aligned}$$

This holds for any $\{q_n\}$, so how do we choose? Naturally, the one that maximizes the lower bound (i.e. the tightest lower bound)!

Equivalently, this is the same as alternatingly maximizing F over $\{q_n\}$ and θ (similar to K-means).

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Gaussian mixture models

EM algorithm

Maximizing over θ

Fix $\{q_n^{(t)}\}$, maximize over $\boldsymbol{\theta}$:

$$\begin{split} & \underset{\boldsymbol{\theta}}{\operatorname{argmax}} F\left(\boldsymbol{\theta}, \{q_n^{(t)}\}\right) \\ &= \underset{\boldsymbol{\theta}}{\operatorname{argmax}} \sum_{n=1}^{N} \mathbb{E}_{z_n \sim q_n^{(t)}} \left[\ln p(\boldsymbol{x}_n, z_n \; ; \boldsymbol{\theta})\right] \quad \left(H(q_n^{(t)}) \text{ is independent of } \boldsymbol{\theta}\right) \\ &\triangleq \underset{\boldsymbol{\theta}}{\operatorname{argmax}} \ Q(\boldsymbol{\theta} \; ; \boldsymbol{\theta}^{(t)}) & \left(\{q_n^{(t)}\} \text{ are computed via } \boldsymbol{\theta}^{(t)}\right) \end{split}$$

Q is the (expected) **complete likelihood** and is usually more tractable.

ullet versus the incomplete likelihood: $P(oldsymbol{ heta}) = \sum_{n=1}^N \ln p(oldsymbol{x}_n~;oldsymbol{ heta})$

Maximizing over $\{q_n\}$

Fix $\boldsymbol{\theta}^{(t)}$, the solution to

$$\operatorname*{argmax}_{q_n} \mathbb{E}_{z_n \sim q_n} \left[\ln p(\boldsymbol{x}_n, z_n ; \boldsymbol{\theta}^{(t)}) \right] + H(q_n)$$

is $q_n^{(t)}$ s.t.

$$q_n^{(t)}(z_n) = p(z_n \mid \boldsymbol{x}_n ; \boldsymbol{\theta}^{(t)}) \propto p(\boldsymbol{x}_n, z_n ; \boldsymbol{\theta}^{(t)})$$

i.e., the posterior distribution of z_n given x_n and $\theta^{(t)}$. (Verified in HW4)

So at $\theta^{(t)}$, we found the tightest lower bound $F\left(\theta,\{q_n^{(t)}\}\right)$:

- $F\left(\boldsymbol{\theta},\{q_n^{(t)}\}\right) \leq P(\boldsymbol{\theta})$ for all $\boldsymbol{\theta}$.
- ullet $F\left(m{ heta}^{(t)},\{q_n^{(t)}\}
 ight)=P(m{ heta}^{(t)})$ (verify yourself by going through Slide 40)

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Gaussian mixture models

EM algorithm

General EM algorithm

Step 0 Initialize $\theta^{(1)}$, t=1

Step 1 (E-Step) update the posterior of latent variables

$$q_n^{(t)}(\cdot) = p(\cdot \mid \boldsymbol{x}_n ; \boldsymbol{\theta}^{(t)})$$

and obtain Expectation of complete likelihood

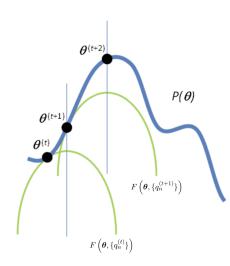
$$Q(\boldsymbol{\theta}; \boldsymbol{\theta}^{(t)}) = \sum_{n=1}^{N} \mathbb{E}_{z_n \sim q_n^{(t)}} \left[\ln p(\boldsymbol{x}_n, z_n; \boldsymbol{\theta}) \right]$$

Step 2 (M-Step) update the model parameter via Maximization

$$\boldsymbol{\theta}^{(t+1)} \leftarrow \operatorname*{argmax}_{\boldsymbol{\theta}} Q(\boldsymbol{\theta} ; \boldsymbol{\theta}^{(t)})$$

Step 3 $t \leftarrow t + 1$ and return to Step 1 if not converged

Pictorial explanation



 $P(\boldsymbol{\theta})$ is non-concave, but $Q(\boldsymbol{\theta}; \boldsymbol{\theta}^{(t)})$ often is concave and easy to maximize.

$$P(\boldsymbol{\theta}^{(\mathsf{t}+1)}) \ge F\left(\boldsymbol{\theta}^{(\mathsf{t}+1)}; \{q_n^{(t)}\}\right)$$
$$\ge F\left(\boldsymbol{\theta}^{(\mathsf{t})}; \{q_n^{(t)}\}\right)$$
$$= P(\boldsymbol{\theta}^{(\mathsf{t})})$$

So EM always increases the objective value and will converge to some local maximum (similar to K-means).

Apply EM to learn GMMs

E-Step:

$$q_n^{(t)}(z_n = k) = p\left(z_n = k \mid \boldsymbol{x}_n ; \boldsymbol{\theta}^{(t)}\right)$$

$$\propto p\left(\boldsymbol{x}_n, z_n = k ; \boldsymbol{\theta}^{(t)}\right)$$

$$= p\left(z_n = k ; \boldsymbol{\theta}^{(t)}\right) p(\boldsymbol{x}_n \mid z_n = k ; \boldsymbol{\theta}^{(t)})$$

$$= \omega_k^{(t)} N\left(\boldsymbol{x}_n \mid \boldsymbol{\mu}_k^{(t)}, \boldsymbol{\Sigma}_k^{(t)}\right)$$

This computes the "soft assignment" $\gamma_{nk} = q_n^{(t)}(z_n = k)$, i.e. conditional probability of x_n belonging to cluster k.

Gaussian mixture models

EM applied to GMMs

Apply EM to learn GMMs

M-Step:

$$\begin{aligned} \operatorname*{argmax}_{\boldsymbol{\theta}} Q(\boldsymbol{\theta}, \boldsymbol{\theta}^{(t)}) &= \operatorname*{argmax}_{\boldsymbol{\theta}} \sum_{n=1}^{N} \mathbb{E}_{z_{n} \sim q_{n}^{(t)}} \left[\ln p(\boldsymbol{x}_{n}, z_{n} ; \boldsymbol{\theta}) \right] \\ &= \operatorname*{argmax}_{\boldsymbol{\theta}} \sum_{n=1}^{N} \mathbb{E}_{z_{n} \sim q_{n}^{(t)}} \left[\ln p(z_{n} ; \boldsymbol{\theta}) + \ln p(\boldsymbol{x}_{n} | z_{n} ; \boldsymbol{\theta}) \right] \\ &= \operatorname*{argmax}_{\{\omega_{k}, \boldsymbol{\mu}_{k}, \boldsymbol{\Sigma}_{k}\}} \sum_{n=1}^{N} \sum_{k=1}^{K} \gamma_{nk} \left(\ln \omega_{k} + \ln N(\boldsymbol{x}_{n} | \boldsymbol{\mu}_{k}, \boldsymbol{\Sigma}_{k}) \right) \end{aligned}$$

To find $\omega_1, \ldots, \omega_K$, solve

To find each μ_k, Σ_k , solve

$$\underset{\boldsymbol{\omega}}{\operatorname{argmax}} \sum_{n=1}^{N} \sum_{k=1}^{K} \gamma_{nk} \ln \omega_k$$

$$\underset{\boldsymbol{\omega}}{\operatorname{argmax}} \sum_{n=1}^{N} \sum_{k=1}^{K} \gamma_{nk} \ln \omega_{k} \qquad \underset{\boldsymbol{\mu}_{k}, \boldsymbol{\Sigma}_{k}}{\operatorname{argmax}} \sum_{n=1}^{N} \gamma_{nk} \ln N(\boldsymbol{x}_{n} \mid \boldsymbol{\mu}_{k}, \boldsymbol{\Sigma}_{k})$$

Gaussian mixture models

EM applied to GMMs

M-Step (continued)

Solutions to previous two problems are very natural, for each k

$$\omega_k = \frac{\sum_n \gamma_{nk}}{N}$$

i.e. (weighted) fraction of examples belonging to cluster k

$$oldsymbol{\mu}_k = rac{\sum_n \gamma_{nk} oldsymbol{x}_n}{\sum_n \gamma_{nk}}$$

i.e. (weighted) average of examples belonging to cluster k

$$\mathbf{\Sigma}_k = \frac{1}{\sum_n \gamma_{nk}} \sum_n \gamma_{nk} (\mathbf{x}_n - \mathbf{\mu}_k) (\mathbf{x}_n - \mathbf{\mu}_k)^{\mathrm{T}}$$

i.e (weighted) covariance of examples belonging to cluster k

You will verify some of these in HW4.

Putting it together

EM for learning GMMs:

Step 0 Initialize $\omega_k, \boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k$ for each $k \in [K]$

Step 1 (E-Step) update the "soft assignment" (fixing parameters)

$$\gamma_{nk} = p(z_n = k \mid \boldsymbol{x}_n) \propto \omega_k N(\boldsymbol{x}_n \mid \boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k)$$

Step 2 (M-Step) update the model parameter (fixing assignments)

$$\omega_k = rac{\sum_n \gamma_{nk}}{N}$$
 $oldsymbol{\mu}_k = rac{\sum_n \gamma_{nk} oldsymbol{x}_n}{\sum_n \gamma_{nk}}$

$$oldsymbol{\Sigma}_k = rac{1}{\sum_n \gamma_{nk}} \sum_n \gamma_{nk} (oldsymbol{x}_n - oldsymbol{\mu}_k) (oldsymbol{x}_n - oldsymbol{\mu}_k)^{ ext{T}}$$

Step 3 return to Step 1 if not converged

Connection to K-means

K-means is in fact a special case of EM for (a simplified) GMM:

- assume $\Sigma_k = \sigma^2 I$ for some fixed σ so only ω_k and μ_k are parameters
- when $\sigma \to 0$, EM becomes K-means

GMM is a soft version of K-means and it provides a probabilistic interpretation of the data, which means we can predict and generate data after learning.